



ST. GEORGE
FOOTBALL ASSOCIATION
EST 1924

RTO Handbook 2017

Competition Grades (12-All Age)

St. George Football Association Incorporated (**SGFA**)

This RTO Handbook is intended as a guide only.

Any issues arising out of any match should be raised immediately at Club level before being escalated to the Association.

All rulings will be made in accordance with the Constitution and By-Laws of the St. George Football Association, copies of which can be found on the SGFA website:

www.sgfa.com.au

Updated: 7 February 2017

St. George Football Association

PO Box 588 Brighton Le Sands NSW 2216 | (02) 9556 3055

 www.sgfa.com.au  [stgeorge_fa](https://www.instagram.com/stgeorge_fa)  [/StGeorgeFA](https://www.facebook.com/StGeorgeFA)  [@StGeorgeFA](https://twitter.com/StGeorgeFA)

1. Operations

1.1 Pre-Match Duties

Each team is to provide a Ground Official at all games to ensure the SGFA By- Laws and Competition Rules are adhered to. The Ground Official will be easily identified as they are required to wear an official's vest.

1.2 Registered Team Official (RTO)

At least one Club (1) RTO is to be present at each match.

1.3 Match Sheets (refer By Law Part 3, Clause 13)

For All Competitions: from Under 12 up each Team is to supply their own completed Match Sheet with the following details;

- Ground;
- Team;
- Grade;
- Division;
- Date;
- Time of Game;
- Player's Names including substitutes (16 only for all competition grades);
- Any Players playing up must be noted on the match sheet, with the grade they are registered in;
- Player's Shirt Number;
- Player's FFA Registration Number;

Note: For Men's and Women's Premier League Competitions the Match Sheets are different and include voting for Best & Fairest player points (3, 2, 1). These points are collated for end of year presentations for each of these competitions. Each team is to complete their own match sheet.

Note:

The Original completed Match Sheets are to be dropped into SGFA Office, Suite 5007, Level 5, 376 Bay St, Brighton-Le-Sands, by 9:00am on the Monday following the day of the Match.

If Clubs opt in to use the electronic match sheets they have the option to send soft copies to SGFA (info@sgfa.com.au) by no later than Monday at 9:00am, however SGFA will still require hard copy match sheets by no later than the following Friday.

Fines, as per the 2016 Fine Schedule (refer to Schedule 2), will be imposed on clubs who fail to complete Match Sheets correctly or deliver as per the above instruction.

1.4 ID Cards (refer By Law Part 3, Clause 13)

- RTO's are to check the opposition teams ID CARDS including substitutions, in the centre of the field FIVE (5) minutes before kick-off.
- The RTO's ID Card is to be handed to the Referee (10 minutes prior to kick-off) together with the completed Match Sheet and Referees Fees (refer to Schedule 1)
- The Referee will retain the RTO ID Card until the end of the match (it is the RTO's responsibility to make sure they collect the card after the game). Charges apply to replace lost ID Cards.

Any Player/s or Team/s that do not have ID Cards, are not permitted to play.

No Card = No Play

1.5 Grounds (refer By Law Part 1, Clause 10)

- All Clubs are required to prepare their allocated playing field(s) to be suitable for games to be played. This includes visible line markings and roping off the playing field.

1.6 Match Duties (refer By Law Part 3, Clause 2)

- A suitable match ball is to be supplied by each team.
- Only One (1) RTO is permitted in the Technical Area.
- The RTO nominated at the beginning of the match is the only person who will be allowed on the field if a player is injured.
- The RTO must not enter the Field of Play until signaled to do so by the Referee/Game Official.
- The opposing RTO is to check any substitutes as they enter the field of play at the halfway line.
- Substitute/ Interchange players will enter the field of play from the halfway line.
- The Referee/ Assistant Referee will check the player's equipment.

1.7 Post-Match Duties

- At the conclusion of the game the Referee, Assistant Referee and RTO's will complete the match sheets.
- The RTO is to check the result, and take note of any cautions or send-offs and then sign the match sheet as a true record.
- Any irregularities on the ID Card are to be reported to the referee and noted on the match sheet.
- Each Team RTO must keep a record of all recorded cautions for their players that occur during the season.
- When a player is sent from the field of play (Send-Off) the RTO must hand to the referee the Players ID card after the conclusion of the match or a fine of \$100.00 will be incurred.
- When a player receives his 3rd yellow card the player's ID card is to be submitted to the Association before the player can serve his suspension.

2. Competition Rules

2.1 Laws of Game (By Law Part 1, Clause 1)

All matches played under the auspices of the Association shall be played according to the laws of football as laid down by FIFA except to the extent that such laws are varied by these competition rules and/or by any binding decision of the Football New South Wales or any other body as appropriate as the Association may from time to time determine

2.2 Change of Players During Play (refer to By-Law Part 3, Clause 18)

- Interchange of players listed on Match Sheet is allowed in all matches.

2.3 Playing Equipment (refer to By Law Part 3, Clause 11)

All players are to be aware of rules applicable to attire including:

- **Shin pads** are to be working with socks covering them at all times.
- **Tape** that is used to hold up socks must be the same colour as the sock. Multi coloured tape is not allowed.
- **Playing jersey** are to be tucked in at all times.
- **Jersey numbers** must be readily visible on all playing jersey's.
- **Bicycle shorts and under garments** can be worn but the whole item must be the same colour as the shorts or playing jersey.
- **Jewellery** is not be too worn on the Field of Play (this includes visible body piercing). If the referee can see any jewellery it must be removed. This is a FIFA rule and will be dealt with by the Referee. If the Referee has asked a player to adjust his equipment a couple of times without success he may send the player from the field of play to do so and the player will not be able to return to the field until there is a break in play.
- **Headscarf's** must be the same colour as the Club playing jersey, cannot be attached to the jersey, can only be worn by female players and not pose any danger to any player.

2.4 Duration of Matches (refer to By Law Part 3, Clause 9)

- All matches will be of two equal halves.
- 5 minutes half time for all matches from whistle to whistle
- If a team fails to take the field within five (5) minutes after the appointed kick-off time and the opposing team is ready to play the opposing team will be awarded a win on forfeit unless extreme circumstances apply.
- A match may be played where each team is able to field at least:
 - seven (7) registered players from that team at the commencement of play in age group 12 and higher.

2.5 Temporary Transfer between Teams (refer to By Law Part 2, Clause 11)

- A limit of four (4) players shall be allowed to play up per team in any one match conducted by this Association.
- Notwithstanding Part 2 Clause 7 Transfer and Regrade of Players, a junior or senior player may play six (6) matches for his/her Club in a higher age grade or division. If he/she plays six (6) games out of his/her original team for any one team other than the team they are registered in, they must be regraded and he/she will not be eligible to play for any team until such time as a re-

grading is requested of the Association in writing, the players ID card is returned to the SGFA Office and is subsequently approved.

- When preparing the match sheet prior to the game commencing, RTO's must note any players on the match sheet not registered in that team by recording the actual Team ID of the player in the column provided next to the player's name.
- Where two or more teams of the same Club play in the same division, no movement of players between these teams is permitted unless players are officially re-graded.

Junior Players (up to 17 years of age)

- (a) When a player is registered in a team above his/her true age, e.g. a true Under 11 is playing as an Under 13, he/she may not play up more than two years above his/her true age without special dispensation.

Junior players may play for a team of their club other than the team for which they are registered only in the following circumstances:-

- (i) In the same age group – any higher division e.g.
Player registered in 12B division may play in 12A division team;
Player registered in 12D division may play in 12A, 12B or 12C division teams.
- (ii) In the next higher age group – in the same or higher division e.g.;;
Player registered in 12A division may play 13A division;
Player registered in 12B division may play 13A and 13B division teams;
Player registered in 12C division may play 13A, 13B and 13C division teams;
- (iii) Two age groups higher – in the same or next lower division e.g.;;
Player registered in 12A division may play 14A and 14B division teams;
Player registered in 12B division may play 14A, 14B and 14C division teams;
Player registered in 12C division may play 14A, 14B, 14C and 14D division teams.
- (iv) In Girls competitions the following will apply:
Refer to the Girls Playing Up Rules document, as published by the Competition Secretary yearly.

- (b) If a player turns 17 by 31 December of the current season,
1. a female player may play in any applicable older competition.
 2. a male player may:
 - (i) register in U17, U21 or All Age (including Premier League Men's); and
 - (ii) must stay in that age group for the season; and
 - (iii) play in any applicable older competition;

When registered in U17 & U21, the playing up rules apply (refer c. below).

- (c) When preparing the match sheet prior to the game commencing RTO's must note any players on the match sheet not registered in that team by recording the actual Team ID of the player in the column provided next to the player's name.
- (d) Where two or more teams of the same Club play in the same division, no movement of players between these teams is permitted unless players are officially re-graded.

Senior Players

- (e) For a Senior player playing out of his/her registered team shall be of an equal or lower division than the team, which he/she plays. That is:
- a **Premier League** player may only play in **PL**;
 - a **Division A** player may only play **Division A or PL**;
 - a **Division B** player may play **Division B, or A or PL**;
 - a **Division C** player may play **Division C, B, or A or PL**;
 - a **Division D** player may play **Division D, C, B, or A or PL**;
 - a **Division E** player may play **Division E, D, C, B, or A or PL**;
 - a **Division F** player may play **Division F, E, D, C, B or A or PL**;

- a Division G player may play Division G, F, E, D, C, B or A or PL;
- a Division H player may play Division H, G, F, E, D, C, B or A or PL;
- a Division I player may play Division I, H, G, F, E, D, C, B or A or PL.

In other words, a player may only play up in age or division and not down in age or division.

- (f) For Over Age competitions :
- (i) An O/35 player may play in any All Age grade competition. An O/45 player cannot play in any other competition.
 - (ii) For Over Age competitions, a player may only play a total of 6 times outside of the grade in which they are registered.
 - (iii) For Over Age competitions, once a player has played more than 6 times outside of the grade in which they are registered, they will be regraded into the team for which they have played the most games.
- (g) Where two or more teams of the same Club play in the same division, no movement of players between these teams is permitted unless players are officially re-graded.

2.5 Forfeits (refer to By-Law Part 3, Clause 6)

- (a) Matches shall commence at the scheduled time on grounds arranged.
- (b) A team failing to play the match arranged shall forfeit the match and may incur a fine in accordance with the Association Fines Schedule summarized in Schedule A of the By-Laws per game forfeited.
- (c) Teams forfeiting on three (3) occasions without satisfactory reasons will be automatically removed from the competition.
- (d) When possible, 36 hours' notice should be given to the Association, the opponents and referees by any team unable to play a scheduled match. Failure to do so shall render the team liable for match officials' fees if applicable.
- (e) Teams withdrawn or suspended from their competitions by the Association for whatever reason shall have their affected matches treated as forfeits.

Note: If during the last four (4) competition matches of the season any team forfeits a match, their Club will be charged double match fees including referee's fees if applicable and will also be fined \$200 per game (Refer Schedule 1).

2.6 All Age Squads (refer to By Law Part 2, Clause 18)

The competition shall be conducted by both Reserve and First grade matches. Should a Club be unable to field sufficient players to contest a Reserve grade fixture then that the club will forfeit both the reserve grade match as well as the 1st grade match. Should the 1st grade match be abandoned by the match officials then the both grades will have been deemed to be forfeited and no points shall be awarded.

2.7 Postponed / Deferred Matches (refer to By-Law Part 3, Clause 24)

No games will be deferred except in the following circumstances;

- (a) any team playing in the Quarter Finals or above of State competitions shall not be required to play on that Saturday prior to the Sunday competition;
- (b) any team required to travel to the country for State competitions shall not be required to play on that Saturday prior to the Sunday competition;

- (c) any team playing which is scheduled to play their competition matches on Sunday and are in the Quarter Finals or above of State competitions shall not be required to play on any day of that weekend.
- (d) any team playing in a State competition that is scheduled to play an association competition match on the same day shall not be required to play on that day.

The deferred game shall be rescheduled.

2.8 Wet or Inclement Weather (refer to By Law Part 3, Clause 4)

The Association may abandon matches. In the event of a ground being adversely affected by weather, the referee's decision on whether the match is played is final.

- (a) Clubs acting of their own volition seeking to withdraw fields shall firstly inform the Association of their intent by 7.00am of game day for confirmation and to allow opposing teams to be notified of changes through their respective Club Secretaries.
- (b) Should any or all fields be withdrawn by decision of the Association, notification regarding cancellation will be the responsibility of the Association.
- (c) For all Senior Competitions that are played on Sundays (ie AA Women, O35 Men, O45 Men etc) where grounds are rendered unplayable and fixtures have to be postponed then:
 1. these games will only be made up on designated spare Sundays where possible; and
 2. Teams in these competitions will not be rescheduled to double up and play any catch up games back to back on a Saturday and Sunday over the same weekend; and
 3. If any washed-out round cannot be played in full during the season that entire round will be cancelled and no scores recorded.

2.9 Competition Points (refer to By Law Part 2, Clause 16)

Points allocated shall be as follows:

(a)	Win by result:	3 points
(b)	Win by forfeit:	3 points and 3-0 result or the score at the time of abandonment, Whichever is higher.
(c)	Bye:	3 points
(d)	Draw:	1 point
(e)	Loss:	0 points
(f)	Loss by forfeit:	0 points and 0-3 result or the score at the time of the abandonment.

2.10 Twenty Five (25) Metre Rule: U12 & U13 (refer to By Law Part 3, Clause 20)

For Under 12 and Under 13 age grades:

- (a) Goal Kicks will be taken from anywhere within the 5.5 metre area (6 Yard box) and defending Players will be required to retreat at least twenty-five (25) metres to allow the attacking Team to build up play out of the back third.
- (b) An attacking Player will not be able to encroach inside the 25 metre area until a defending Player has had his/her first touch of the ball once the whole ball has vacated the 18 yard box.
- (c) If an attacking player encroaches prior to the defending Player having his/her first touch then the goal kick will be retaken.
- (d) The 25 metre line must be marked by the Home Team via placement of a cone or pole to the side of both touch lines, 25 metres from the goal line at both ends of the field.
- (e) If in the opinion of the Referee, the 25 metre rule is being utilized to waste time by either the attacking or defending Team, the Players guilty of the perceived time wasting will be cautioned.

2.11 Corner Kicks: U12 (refer to By Law Part 3, Clause 19)

For Under 12 age grades, Corner kicks shall be taken on the goal line 7.3 metres (8 yards) from the edge of the penalty area towards the corner flag.

2.12 Free Kicks: U12 (refer to By Law Part 3, Clause 21)

When a Free kick is awarded to the defending side within 11 metres (12 yards) of the goal line, it shall be taken from an imaginary line drawn through the penalty spot (12 yards from the goal line). When the offence occurs between the imaginary 12-yard line and the 18-yard line, the free kick shall be taken from where the offence occurred.

2.13 Semi Finals, Finals, Grand Finals (refer to By Law Part 2, Clause 20)

Eligibility for participation in the finals series will be determined after the completion of the League Competition. Entry into and competing in the finals series is subject to any breach of the rules by any team within the competition and final's series. When the League Competition has been completed the first four teams in a grade shall play-off to determine the Premier.

- (a) In the event that scores are equal at full time in the final series extra time will be played. The winner will be decided as follows:
 - (i) If the match is drawn at the completion of extra time, the game will be awarded to the team that finished highest on the competition table;
 - (ii) For Under 17 and above and all Senior teams, if the Grand Final match is drawn at the completion of extra time, a penalty shootout will take place to decide the winner. Only the players that were on at the field at the completion of extra time will be permitted to take part in the penalty shootout. No substitutions/inter changing of players will be permitted prior to the commencement of the penalty shootout with the exception of an injured goalkeeper. Players are not permitted to leave the field during the period of the penalty shootout.
- (b) In the final series, an official Referee and Assistant Referees shall be appointed. Should a referee and at least one (1) assistant referee not be available, the game shall not be played.
- (c) In the final series allowance shall be made for all time lost through substitution/ interchange, injuries and the transfer from the field of injured players, time wasting or other causes. This allowance shall be at the discretion of the referee.
- (d) Any team(s) found guilty of causing a game to be abandoned or forfeits a game shall be ineligible to take any further part in the final series and receive any awards.

2.14 Duration of Extra Time - Semi-Finals, Finals, Grand Finals (refer to By Law Part 2, Clause 21)

- (a) For competition teams up to Under 16 age grades shall play five (5) minutes each way with no time off before extra time or at half time of extra time. At normal full time a toss of a coin by the referee shall determine which end of the field each team shall defend or which team shall kick off.
- (b) Under 17 and Over shall play ten (10) minutes each way.
- (c) Squads - Premier League, All Age A & All Age B shall play fifteen (15) minutes each way.

2.15 Eligible Players (refer to By Law Part 2, Clause 22)

Players must have played (taken the field) in three (3) competition matches within the season with the team they are playing for in any semi-final, final or grand final match. Byes and/or matches lost on forfeit do not count for the purpose of determining three (3) competition matches.

Method of Play

- (a) **Semi Finals** 1 v 2, 3 v 4
 (b) **Finals** Loser of 1 v 2 plays winner of 3 v 4.
 (c) **Grand Finals** Winner of 1 v 2 plays winner of Final.

The winner of the Grand Final shall be declared “**Premier**” and the loser shall be known as “**Grand Final Runner Up**”.

2.16 Match Officials - Referees & Assistant Referees (refer to By-Law Part 3, Clause 12)

Extract from By-Laws only below.

(k) Referee and Assistant Referee Fees Where Applicable

These fees will be paid to the Referee by the clubs before the commencement of each match except for the Final Series. The fees for the Final Series are to be borne by the Association. Each assistant referee shall receive 50% of the referee’s fee.

Non Comp Age 6 - 11	Referee only
Comp Age 12 – 16	Referee only
Comp 17 – 21	Referee, 2 assistant referees
AA - PL	Referee, 2 assistant referees
AAW - PWL.	Referee, 2 Assistant referees
O/35, O/45	Referee, 2 Assistant referees

Note: Please be aware that an Unofficial Referee has the same powers as a Referee appointed by the St George Football Referees Association.

In inclement weather if a ground has not been closed by the Council, Association or Club the Referee can make the final decision. (Cadet Referees are to consult with club officials at the ground).

2.17 Referee Fees

The RTO’s will pay the referee his fee before commencement of play (refer to Schedule 1)

2.18 Team Sheets – ID Cards, Send offs, Cautions, Suspensions (refer to By-Law Part 3, Clause 13)**Yellow Cards**

- Any player who receives three (3) Official Cautions shall serve a one (1) match suspension.
- The suspension must be served in the next competition match.
- Any player who receives a further three (3) Official Cautions (a total of Six (6) cautions) shall serve a two (2) match suspension.
- Any player who receives more than six (6) Official Cautions may be called before the Judiciary Committee who may apply a further suspension.
- Where a competition is played in a squad situation (1st & Reserve Grade) a player receiving his third official caution in Reserve Grade is permitted to fulfil his commitments to his club on the day. The player must then serve a one (1) match suspension in the next scheduled competition match and is unable to play in either grade on this day.
- Official cautions shall not carry over from season to season but suspensions will. The Official season is at the conclusion of the last competition match and recorded cautions two (2) or less are not carried over to the final series.
- Any player who receives two (2) cautions in the FINAL SERIES shall serve a one (1) match suspension.

Note: There is no appeal against the receiving of a caution from the Referee

Caution Codes are as follows:

- Y1** Unsporting behaviour
- Y2** Shows dissent by word or action
- Y3** Persistent infringes the Laws of the Game
- Y4** Delays the restart of the game
- Y5** Fails to respect the required distance when play is restarted with a throw in, corner kick or free kick.
- Y6** Enters or re-enters the field of play With Out Referee's Permission
- Y7** Deliberately leaves the field of play With Out Referee's Permission

2.19 Persistent Misconduct

Any player who receives two (2) Official Cautions in a single match shall be sent from the field of play. The initial caution shall not be taken into account for the purpose of the accumulation of cautions.

2.20 Send Offs

A player can be sent from the field for the following offences:

- R1** Is guilty of Serious Foul Play.
- R2** Is guilty of violent conduct.
- R3** Spits at an opponent or any other person.
- R4** Denies Obvious Goal Scoring Opportunity by handling the ball.
- R5** Denies Obvious Goal Scoring Opportunity by an offense punishable by a Free Kick or Penalty Kick.
- R6** Uses offensive/ insulting/ abusive language/ gestures.
- R7** Receives a second caution in the same match.

The Referee must note on the match sheet under what charge the player has *been sent from the field prior to the RTO signing the match sheet.*

2.21 Procedures Relating to Judiciary Matters (refer to By-Laws, Part 4A)

Extract from By-Laws only below.

2. Jurisdiction

- (a) The Judiciary Committee shall have the powers to hear matters relating to incidents that occur during the ordinary course of a football match relating to players, RTOs and/or Officials. For the avoidance of doubt, the Judiciary Committee shall have the power to hear all send-off reports and minor incident reports.
 - NOTE:** Incidents that are of a serious nature (as defined in part 5) must be referred to the General Purpose Tribunal for determination.
 - (b) Determinations of the Judiciary Committee are deemed to be decisions of the SGFA.
 - (c) In the event that the Chair of the Judiciary Committee deems a matter that has been referred to the Judiciary Committee to be a matter serious in nature, then the Judiciary Committee shall refer the matter to the General Purpose Tribunal for determination.
- The Judiciary Committee meets at 7.00pm on Tuesdays at the SGFA Office.
 - Players requested to appear or challenging a send-off upon arrival the player is to sign the attendance sheet.
 - If a player is sent from the field for other than a mandatory suspension the send off may be challenged at the Judiciary when official notice is received from the Secretary of the Club concerned.

- Every person appearing before the Judiciary Committee will be given every reasonable opportunity to present their case.
- A player deemed to be a minor by law appearing before the committee **MUST** be accompanied by one (1) parent/guardian or have written consent from the parent/guardian for a Club Official to accompany them. The committee may in its discretion permit any other person to appear before it.
- At the completion of the match the RTO's will complete the match sheet with the Referee and Assistant Referee.
- **Players and spectators shall not approach the Match Officials.**
- The RTO's and or Ground Official are to escort the Referee and Linesmen from the field.
- Any harassment by players or spectators will be considered as bringing the game into disrepute.

2.22 Procedures Relating to the General Purpose Tribunal (GPT) (refer to By-Laws Part 4B)

Extract from By-Laws only below.

12. Jurisdiction

- (a) The GPT shall have the power to hear matters relating to incidents that occur:
- (i) during football matches sanctioned by the SGFA;
 - (ii) any trial match sanctioned by the SGFA;
 - (iii) during any event that the predominate purpose is related to promoting an aim and objective of the SGFA;
- which involves either one or more of the following:
1. Team Officials;
 2. Club Officials;
 3. RTOs;
 4. Spectators identified to be associated with a club;
 5. Spectators not identified to be associated with a club;
 6. Players (but not if the player is subject to an associated send-off report).
- (b) For the avoidance of doubt, the GPT shall have exclusive jurisdiction to hear matters relating to abandoned games (for any reason), incident reports submitted by referees relating to RTOs, Team Officials, Club Officials and/or spectators.
- (c) Determinations of the GPT are deemed to be decisions of the SGFA.
- (d) In the event that the Chairman of the GPT deems a matter than has been referred to it to be a matter outside the jurisdiction as defined by this clause, then the GPT shall refer the matter to the Judiciary Committee for determination, or if such action is not appropriate, to the Board.

2.23 Disputes

Any disputes or charges against any team, player, official or Club must be in writing to the General Manager of the Association by 5:00pm on the Monday immediately following the competition match.

Reports submitted by Clubs after the Monday deadline will not be considered in any determinations. The only exceptions will be where the Judiciary Committee or General Purpose Tribunal (GPT) requests a report be submitted.

2.24 Unauthorised Entry onto Field of Play

Any proven unauthorised entry onto the playing field will result in a \$500.00 fine plus possible loss of up to 12 competition points and other penalties may also apply. Refer to Schedule 2.

2.25 Ground Locations

Ground locations can be found on the SGFA website www.sgfa.com.au/grounds/

Schedule 1 - Game Times, Ball Size, Interchange & Referee Fees

TEAMS	Game Times	Ball Size	Interchange	Referee Fees Per Team	Fee Per A/R	Total 1 A/R	Total 2 A/R
12's + Girls	50 mins	4	I (5 max)	\$12.50			
13's + Girls	60 mins	4	I (5 max)	\$14.00			
14's & 14G	60 mins	5	I (5 max)	\$14.00			
15 & 16's & Girls	70 mins	5	I (5 max)	\$16.50			
17's	90 mins	5	I (5 max)	\$19.50	\$10.00	\$29.50	\$39.50
17/18 Boys	90 mins	5	I (5 max)	\$21.50	\$11.00	\$32.50	\$43.50
PL1 Grade	90 mins	5	I (5 max)	\$30.00	\$15.00	\$45.00	\$60.00
PLR Grade	90 mins	5	I (5 max)	\$26.00	\$13.00	\$39.00	\$52.00
AAA & AAB Squads	90 mins	5	I (5 max)	\$26.00	\$13.00	\$39.00	\$52.00
U21's & AA Single Teams	90 mins	5	I (5 max)	\$26.00	\$13.00	\$39.00	\$52.00
PWL & AAW	90 mins	5	I (5 max)	\$26.00	\$13.00	\$39.00	\$52.00
O'35's & O'45'S	90 mins	5	I (5 max)	\$26.00	\$13.00	\$39.00	\$52.00

Schedule 2 – 2017 Fine Schedule

The Association's affiliated Clubs have agreed a list of financial fines to be applied for specific breaches by a member Club of the Association Constitution rules and/ or By-Laws. The offending Club will be invoiced for any breach referring to the relevant clause applicable.

Note: apart from the financial fines applicable there may also be other penalties that may apply eg. Suspensions, loss of points, relegation, etc

By-Law Clause	Details/ Reference	Fine Amount \$
Part 1 – clause 7.b.	Late payment of 1 st installment of registration fees	\$100.00*
Part 1 – clause 11.a. iii)	Match fees – fine for forfeit 36 hours or less	\$50.00
Part 1 – clause 11.a. iv)	Match fees – fine for forfeit in last 4 matches of season	\$200 per match
Part 1 – clause 11.a. vii)	Match fees – fine for withdraw from competition before season commences.	\$150.00
Part 1 – clause 11.a. viii)	Match fees – fine for withdraw from competition after season commences.	\$350.00
Part 1 – clause 11.b. iii)	Terms of Payment – failure to pay any installment by due date.	\$100.00 *
Part 2 – clause 1.d.	Withdrawal of a team after competition is established	\$350.00
Part 2 – clause 3.k.	Registration – replacement of lost ID card	\$25.00
Part 2 – clause 24.a.	Perpetual Trophies – failure to return trophies on time - failure to return trophies - lost	\$250.00 \$500.00
Part 2 – clause 29.	General Meeting & Meeting of Delegates – failure for at least one delegate to attend	\$100.00
Part 3 – clause 6.b.	Forfeited Matches – failing to play a scheduled match	\$100.00
Part 3 – clause 10.	Match Ball – team not providing a suitable ball at commencement of game.	\$20.00
Part 3 – clause 11.c)	Players' Equipment – for U11 and over - players numbers missing from Team Sheet	\$5.00 per match sheet
Part 3 – clause 13.f)	Team Sheets – teams failing to produce ID cards prior to commencement of a match causing game to be forfeited.	\$100.00
Part 3 – clause 13. i)	Failure to surrender ID Card of player sent off to referee at completion of game.	\$60.00
Part 3 – clause 14.	Players Temporarily Playing Up – failure to record age grade against players name	\$10.00 per match sheet
Part 3 – clause 17.b.ii.	Playing Ineligible Players – fielding a player deemed ineligible	\$100.00
Part 3 – clause 18.c.v.	Change of Players – altering a Team Sheet after Referee signs off	\$100.00
Part 3 – clause 22.	Team Sheets – failure to submit team sheet by the nominated time to Association	\$25.00
Part 3 – clause 22.	Team Sheets – unsatisfactorily completed team sheet	\$25.00 per team
Part 4A – clause 1. & Part B – clause 11.	Reports – failure of a Club to submit any reports requested by the Association, the Judiciary Committee, and/ or the GPT	\$50.00
Part 4 – clause 10.i)	Match Cautions – penalty to the Club for playing any player whilst suspended	\$200.00

Schedule 3 – Female Player Borrowing Rules

Updated 13 May 2016

Age Group Requiring Player/s	U11 (Mixed)	U10/U11G	12G	13GA	13GB	14G	16GB	16GC	PWL	AAWA	AAWB	AAWC
12 Girls	Must have turned 10	Must have turned 10	X	X	X	X	X	X	X	X	X	X
13GA	Must have turned 11	Must have turned 11	Must have turned 11	X	Must have turned 11	X	X	X	X	X	X	X
13GB	Must have turned 11	Must have turned 11	Must have turned 11	X	X	X	X	X	X	X	X	X
14 Girls	X	X	Must be turning 12 in 2016	Must have turned 12 or turning 13 in 2016	Must have turned 12 or turning 13 in 2016	X	X	X	X	X	X	X
16GB	X	X	X	X	X	Must be turning 14 in 2016	X	Must be turning 14 in 2016	X	X	X	X
16GC	X	X	X	X	X	Must be turning 14 in 2016	X	X	X	X	X	X
PWL	X	X	X	X	X	X	Must be turning 16 in 2016	X	X			
AAW (A)	X	X	X	X	X	X	Must be turning 16 in 2016	Must be turning 16 in 2016	X	X		
AAW (B)	X	X	X	X	X	X	Must be turning 16 in 2016	Must be turning 16 in 2016	X	X	X	
AAW (C)	X	X	X	X	X	X	X	Must be turning 16 in 2016	X	X	X	X

X Indicates player/s **ARE** eligible to play in age and grade, subject to age conditions noted.
X Indicates player/s are **NOT** eligible to play in age and grade noted